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## **Game: Cedar Mountain (TSS/GBACW)**

### **Search by All Article Types**

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#### **Article Type: Errata**

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##### **Moves Issue 57, 1981**

*Errata*

*Page* 32 **Cedar Mountain Addenda**

*Article Details* Counters. Map and Rule notes and additions. In the TSS/GBACW system, originally known as the Terrible Swift Sword system

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#### **Article Type: Operational Analysis**

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##### **Moves Issue 57, 1981**

*Operational Analysis*

*Page* 19 **Cedar Mountain: Winning with the Union**

*Article Details* Taking the Union in Cedar Mountain is not for the faith of heart, but it is always an exciting game. Developer Eric Lee Smith discusses strategy and tactics for the Union in Volumn 4 of this Terrible Swift Sword/GBACW system game.

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#### **Article Type: Other Type**

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##### **Moves Issue 47, 1979**

*Other Type*

*Page* 31 **Notes from the SPIrit World**

*Article Details* Note: "Eric Smith is looking for Wargaming Groups to blindtest Terrible Swift Sword system games now being done by SPI. The games currently being done Cedar Mountain and Pea Ridge."  
Also notes on Against Four Worlds and Battle Over Britain and Naval War (published as Task Force), as well as the Victory

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#### **Article Type: Review**

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##### **Moves Issue 60, 1982**

*Review*

*Page* 31 **Playback**

*Article Details* Reader reviews of Cedar Mountain; Ragnarok; Fall of France; Suez '73; Guns of August

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**Article Type: Scenarios and/or Varients**

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**Moves Issue 57, 1981***Scenarios and/or Varients**Page 31* **Great Battles of the American Civil War Addenda**

*Article* Special optional Advance after Fire Combat rule for all GBACW games. (Pea Ridge, Drive on Washington; Wilson's Creek;  
*Details* Cedar Mountain; Jackson at the Crossroads; Battle of Corinth; Gleam of Bayonets) In the TSS/GBACW system, originally known as the Terrible Swift Sword system

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**Moves Issue 59, 1981***Scenarios and/or Varients**Page 17* **Your Moves**

*Article* GBACW Retrofit (adding exclusive rules from specific GBACW games to Pea Ridge, Drive on Washington; Wilson's Creek;  
*Details* Cedar Mountain; Battle of Corinth; Jackson at the Crossroads

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**Article Type: Works in Progress**

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**Moves Issue 55, 1981***Works in Progress**Page 26* **Designer's Notes**

*Article* BAOR; GBACW; Corinth; Cedar Mountain; Jackson at the Crossroads; The Alamo; Battle Over Britain; Spies; Laserburst  
*Details* (Vector 3?); Universe; Singapore

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**Moves Issue 56, 1981***Works in Progress**Page 3* **Designer's Notes**

*Article* Games in Progress: Cedar Mountain; Jackson at the Crossroads; Corinth; Desert Fox; Alamo; Singapore; Universe;  
*Details* Laserburst; Spies; British Army of the Rhine (BOAR)